

Faraday Challenge Day

Team number

Planning and Reflections Sheet

Planning

Draw or write about as many ideas as you can for your attraction and the part you might engineer. Include as much detail as possible about how your product meets the brief from Thorpe Park including target audience and visitor experience, accessibility, comfort and safety.



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Product Design

Draw the one part of the product you have chosen to engineer for your attraction. Include as much detail as possible about how your product meets the brief from Thorpe Park. Include details of your electric circuit(s).

How does your design for the attraction and the product meet the brief from Thorpe Park?

Reflections 1

What difficulties or problems did your team encounter when developing your products?

We solved these by

Reflections 2

How did your teamwork, and the roles you chose for each member, help you develop your product?