**Team roles and responsibilities**

**Each team must have:**

**Project manager** –will manage the project and will need to:

* Check out the assessment information so your team scores maximum marks.
* Make sure the team is working as one and that everyone understands the project.
* Keep your team’s Planning and Reflections sheet up to date or delegate this to a team member.

**Accountant –** will manage the budget for your idea and will need to:

* Decide what materials need to be bought and do the buying.
* Keep accurate records of what has been bought and sold back to the shop.
* Be the expert on the prices of all the materials and advise which are best to use in terms of their cost.

**Your team may also consider having one or more of the following roles or you can devise your own roles:**

**Client Communication officer –** responsible for co-ordinating the client presentation.

* Lead the team in developing the presentation to the client.
* Ensure all members of your team understand your product and are involved in the presentation.

**Performance engineer** – responsible for performance and will need to:

* Check the performance of your product throughout the development period to ensure they work effectively and as intended.
* Guide the team in making good decisions about the materials you will use to build the product and the ways in which you will use your budget.

**Environmental engineer** – will understand the environment your products will need to work in and will need to:

* Research the environments your attraction will need to take into account and guide the team in developing ways to manage these effectively.

**Safety officer** – responsible for the safety of your team and will need to:

* Monitor the working conditions of your team to it remains tidy and everyone is safe.
* Advise on any health and safety issues arising.

**Electronic engineer** – responsible for the use of electronic components and will need to:

* Advise on the purchase and assembly of any electronic components.
* Read the ‘How to sheets’ relating to any electronic components to ensure these are used safely and correctly.

***Teamwork is key to success (and key to being a good engineer)!***